



The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development

By Stefano Filippi, Ilaria Cristofolini

Download now

Read Online ➔

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini

In the industrial design and engineering field, product lifecycle, product development, design process, Design for X, etc., constitute only a small sample of terms related to the generation of quality products. Current best practices cover widely different knowledge domains in trying to exploit them to the best advantage, individually and in synergy. Moreover, standards become increasingly more helpful in interfacing these domains and they are enlarging their coverage by going beyond the single domain boundary to connect closely different aspects of the product lifecycle. The degree of complexity of each domain makes impossible the presence of multipurpose competencies and skills; there is almost always the need for interacting and integrating people and resources in some effective way. These are the best conditions for the birth of theories, methodologies, models, architectures, systems, procedures, algorithms, software packages, etc., in order to help in some way the synergic work of all the actors involved in the product lifecycle. This brief introduction contains all the main themes developed in this book, starting from the analysis of the design and engineering scenarios to arrive at the development and adoption of a framework for product design and process reconfiguration. In fact, the core consists of the description of the Design GuideLines Collaborative Framework (DGLs-CF), a methodological approach that generates a collaborative environment where designers, manufacturers and inspectors can find the right and effective meeting point to share their knowledge and skills in order to contribute to the optimum generation of quality products.

↓ [Download The Design Guidelines Collaborative Framework: A D ...pdf](#)

📖 [Read Online The Design Guidelines Collaborative Framework: A ...pdf](#)

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development

By Stefano Filippi, Ilaria Cristofolini

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini

In the industrial design and engineering field, product lifecycle, product development, design process, Design for X, etc., constitute only a small sample of terms related to the generation of quality products. Current best practices cover widely different knowledge domains in trying to exploit them to the best advantage, individually and in synergy. Moreover, standards become increasingly more helpful in interfacing these domains and they are enlarging their coverage by going beyond the single domain boundary to connect closely different aspects of the product lifecycle. The degree of complexity of each domain makes impossible the presence of multipurpose competencies and skills; there is almost always the need for interacting and integrating people and resources in some effective way. These are the best conditions for the birth of theories, methodologies, models, architectures, systems, procedures, algorithms, software packages, etc., in order to help in some way the synergic work of all the actors involved in the product lifecycle. This brief introduction contains all the main themes developed in this book, starting from the analysis of the design and engineering scenarios to arrive at the development and adoption of a framework for product design and process reconfiguration. In fact, the core consists of the description of the Design GuideLines Collaborative Framework (DGLs-CF), a methodological approach that generates a collaborative environment where designers, manufacturers and inspectors can find the right and effective meeting point to share their knowledge and skills in order to contribute to the optimum generation of quality products.

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini Bibliography

- Sales Rank: #11571737 in Books
- Published on: 2014-11-29
- Released on: 2014-11-29
- Original language: English
- Number of items: 1
- Dimensions: 9.25" h x .46" w x 6.10" l, .64 pounds
- Binding: Paperback
- 186 pages

 [Download The Design Guidelines Collaborative Framework: A D ...pdf](#)

 [Read Online The Design Guidelines Collaborative Framework: A ...pdf](#)

Download and Read Free Online The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini

Editorial Review

From the Back Cover

The Design Guidelines Collaborative Framework describes a knowledge-based ‘design for multi-X’ method, aimed at improving and assisting the work of designers, manufacturers, and inspectors in the areas of product redesign and process reconfiguration.

Designers are not necessarily experts in manufacturing and verification processes; likewise, manufacturers and inspectors may not be experts in design. For this reason, the Design Guidelines Collaborative Framework (DGLs-CF) constitutes a meeting point for all three parties, where their knowledge is formalized, expanded upon, and put at the designers’ disposal, thereby maximizing the user-friendliness of the results.

The DGLs-CF is characterized by the homogeneous union of different algorithms, clear interfaces among the modules that implement them, and clear roles assigned to the different actors. These elements, together with a strong adherence to the ISO GPS standards, make the DGLs-CF the perfect environment for researchers, experts in different fields, and industrial partners to formalize their knowledge, and develop and implement their own algorithms and procedures.

The Design Guidelines Collaborative Framework uses the simple IDEF0 formalism to describe the DGLs-CF framework in a top-down way, in order to facilitate readers’ comprehension, and their adoption and development of the framework. Several case studies on the application of the DGLs-CF in industrial environments show the framework’s effectiveness and robustness.

Industrial and academic researchers will find this book a useful guide to the DGLs-CF and mechanical engineers will be quick to appreciate the streamlined approach it describes.

About the Author

Stefano Filippi is an associate professor of Design and Methods in Industrial Engineering at the Electrical, Management and Mechanical Engineering Department of the University of Udine, Italy. He received his PhD from the Polytechnic of Milan, Italy. His research is mainly focused on Knowledge-based Engineering; Knowledge-based Innovation Systems (he has co-founded APEIRON, a non-profit association focused on studying and disseminating the TRIZ theory in Italy); Rapid Prototyping in Medicine and in Cultural Heritage; and Usability. He has been developing the Design GuideLines framework since 2002, always in strong connection with industrial environments and trying to solve real problems. The usability aspects of methods and tools have always had a key role in his research topics. His research has been published in the International Journal of Production Research; Research in Engineering Design; the Journal of Oral and Maxillofacial Surgery; and the IEEE Robotics&Automation Magazine.

Ilaria Cristofolini is an assistant professor in the field of Design Theory and Methodology at the Mechanical and Structural Engineering Department at the University of Trento, Italy. She received her PhD from the University of Padua, Italy. Her research areas concern Knowledge-based Design Systems;

Geometric Dimensioning and Tolerancing; Standards Evolution; and Application and Verification of Geometric Tolerances. She also worked as Head of the Quality Assurance System in a firm producing sheet metal components. She participates in projects like Laser Interferometry Space Antenna, a joint mission of NASA and ESA for Fundamental Physics Studies, and Study for the Production of Exotic Species. Through her work she managed problems concerning the influence of manufacturing and verification technologies on the final quality of products, and she experienced the need for consideration of these technologies to start with the design process. Her research has been published in Research in Engineering Design; Classical and Quantum Gravity; Powder Metallurgy; the International Journal of Powder Metallurgy; and Measurement and Control.

Users Review

From reader reviews:

Carrie Hunter:

Nowadays reading books become more and more than want or need but also be a life style. This reading behavior give you lot of advantages. Associate programs you got of course the knowledge the rest of the information inside the book this improve your knowledge and information. The info you get based on what kind of publication you read, if you want have more knowledge just go with education and learning books but if you want feel happy read one with theme for entertaining including comic or novel. The particular The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development is kind of guide which is giving the reader unstable experience.

Linda Young:

This The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development usually are reliable for you who want to be described as a successful person, why. The main reason of this The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development can be one of many great books you must have is definitely giving you more than just simple studying food but feed you with information that probably will shock your prior knowledge. This book is definitely handy, you can bring it everywhere and whenever your conditions in the e-book and printed kinds. Beside that this The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development giving you an enormous of experience such as rich vocabulary, giving you tryout of critical thinking that we understand it useful in your day action. So , let's have it and enjoy reading.

Steven Deloatch:

Reading a reserve can be one of a lot of task that everyone in the world adores. Do you like reading book therefore. There are a lot of reasons why people fantastic. First reading a guide will give you a lot of new data. When you read a e-book you will get new information because book is one of a number of ways to share the information or maybe their idea. Second, reading through a book will make a person more imaginative. When you reading a book especially hype book the author will bring you to imagine the story how the personas do it anything. Third, you may share your knowledge to other people. When you read this The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development, you may tells your family, friends and soon about yours guide. Your knowledge can inspire different ones,

make them reading a book.

Kristi Duncan:

Do you have something that you like such as book? The guide lovers usually prefer to choose book like comic, quick story and the biggest some may be novel. Now, why not trying The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development that give your pleasure preference will be satisfied through reading this book. Reading routine all over the world can be said as the means for people to know world considerably better then how they react to the world. It can't be stated constantly that reading routine only for the geeky man but for all of you who wants to always be success person. So , for every you who want to start reading through as your good habit, it is possible to pick The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development become your own personal starter.

Download and Read Online The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini #U4IF39YHZLT

Read The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini for online ebook

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini books to read online.

Online The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini ebook PDF download

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini Doc

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini Mobipocket

The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini EPub

U4IF39YHZLT: The Design Guidelines Collaborative Framework: A Design for Multi-X Method for Product Development By Stefano Filippi, Ilaria Cristofolini